

OFFICIAL PUBLIC NOTICE

Nominations are invited from residents who are 16 years or over to join Dennistoun Community Council

1. Qualification

Anyone over 16 years of age who resides within the Community Council boundary area can stand for election. All that is required is that the candidate, proposer and seconders' names appear on the Electoral Register. (Alternative measures for identification and residency status of candidates may be undertaken in certain circumstances)

2. Vacancies

There are currently 7 vacancies being advertised for Dennistoun Community Council.

3. Closing Date

Valid nomination forms must be submitted to Glasgow City Council (see below) by **Friday, 1st October 2021**.

4. Filling Vacancies

- ***Uncontested Election Meeting:***

Should 7 or fewer valid nominations be submitted to Glasgow City Council by the above closing date, the candidates will be elected unopposed on **Tuesday, 12th October 2021** at 7pm in **Reidvale Neighbourhood Centre, 13 Whitevale Street, Dennistoun, Glasgow, G31 1QW**

- ***Contested Election – Secret Ballot:***

Should more than 7 valid nominations be submitted to Glasgow City Council by the above closing date, a secret ballot will take place in **Reidvale Neighbourhood Centre, 13 Whitevale Street, Dennistoun, Glasgow, G31 1QW** on **Tuesday, 12th October 2021**.

Qualifying residents* will be entitled to cast up to 7 votes during the ballot opening hours 5.30pm – 8.30pm. A list of candidates will be publicly advertised 10 days before the secret ballot. The results of the secret ballot will be confirmed at the next scheduled meeting of the Community Council.

*To vote at a Community Council election, residents' names and addresses must appear on the Electoral Register or be confirmed using the alternative measures (see Qualification above).

Lawrence O'Neill, Community Engagement Officer (North East)
Community Empowerment Services
Glasgow City Council
City Chambers
82 George Square
Glasgow G2 1DU

Tel. 01792 408084

E: Lawrence.ONeill@glasgow.gov.uk